

Design & Production Textiles

15 TCE Points



You will work through the following units as part of Design & Production

Unit 1: The Basics

You will begin to familiarise yourself with basic sewing skills, machine use and safety in the workshop as you move through a simple practical sewing task, Design Brief 1.

Unit 2: Re-make

You will explore themes of sustainability and the environmental impacts of fast fashion as you work through Design Brief 2 Remake. In this task you will modify a second-hand garment, giving it a new life.

Unit 3: Wearable Art

In this major task, Design Brief 3, you will explore your own creative side by designing and making a wearable art garment from scratch that reflects a theme of your choice.

How you'll be assessed:

Common types of internal assessments are:

- Journal work & reflections
- Practical work
- Research written tasks

To be successful in this subject you will need:

- Requires literacy skills for research and writing tasks
- An interest in design and making of textile-based objects/garments
- The ability to follow instructions and practical processes

COMPLETION OF WORK

Assessment due dates are provided in the Program of Learning and on Canvas. Work must be submitted by the due date unless an approved extension has been granted. Unapproved late submissions will incur penalties as outlined in the *Completion of Work Policy*. Students needing extensions should contact their subject teacher before the due date with valid reasons, such as illness or unforeseen circumstances.

For more details refer to the Launceston College: [Completion of Work Policy](#).

ACADEMIC INTEGRITY

All senior secondary students in Tasmania are expected to uphold academic integrity, meaning they complete their work honestly and fairly. This includes properly referencing any ideas, images, or information borrowed from others, allowing teachers to distinguish between original and sourced content.

Assignments will be submitted through Canvas, email, hard copy as directed in the task sheet.

For more details, refer to the Launceston College: [Academic Integrity Policy](#).

REFERENCING

The APA 7th edition referencing system is recommended for Design and Production. Students must clearly identify all information, images, ideas and words of others used in the student's work through in-text referencing and the creation of reference lists. The standards for criterion 2 state that a student must:

- uses appropriate referencing/citation methods.
- identifies and accesses a range of sources of information relevant to a design brief, user needs and design precedents

COURSE DOCUMENT

The TASC website provides considerable information about the course. [Design and Production - TASC](#)

OTHER COURSE REQUIREMENTS

An A4 art journal is required for this course. Students will spend time on practical projects in the STEAM Makers Space. It is a safety requirement that in this space, all students wear closed toe shoes, long hair is tied back and jewellery removed. Students will each be given a basic sewing kit. It is their responsibility to look after it.

Week	Date	Program of Learning 2025	Notes / Assessments
1	6 Feb	Welcome to class, subject handbook	<i>Yr 11s and 12's return February 8 (Thursday)</i>
2	10 Feb	Design Brief 1 (minor): The basics Safety, machine use	
3	17 Feb	D1: Practical task	
4	24 Feb	D1: Complete practical	<i>Wed 26 Feb – Launceston Cup</i>
5	3 Mar	D1: Complete all journal tasks & reflection	D1: all tasks due Thursday 6th March
6	10 Mar	Design Brief 2 (minor): Remake Research task, design iterations, planning	<i>Mon 10 Mar – Public Holiday</i>
7	17 Mar	D2: Practical task, journaling	D2: Research task due Monday 17th March
8	24 Mar	D2: Practical task, journaling	
9	31 Mar	D2: Complete practical task, journaling	
10	7 Apr	D2: Complete all journal tasks & reflection	D2: Journals & garment/accessory due Thursday 10th April
Term 1 break – Saturday 12 April – Sunday 27 April			
1	28 Apr	Design Brief 3 (major): Wearable art Overview, theme/concept, research	
2	5 May	D3: Initial designs, teacher meeting, designer profile task	D3: Concept/theme paragraph, storyboard due Monday 5th May
3	12 May	D3: Finalise design, project planning	D3: Designer profile task Due Monday 12th May
4	19 May	D3: Pattern making, materials testing	D3: Project planning due Monday 19th May
5	26 May	D3: Pattern making, materials testing	
6	2 June	D3: Pattern making	<i>Fri 6 June - Moderation Day (LC students work from home)</i>
7	9 June	D3: Toiles	<i>Mon 9 June – Public Holiday</i>
8	16 June	D3: Term 2 reflection & planning modifications	D3: Term 2 major project reflection, adjustment of design & planning due Thursday 26th June
9	23 June	D3: Toiles	Mid-Year Assessments Level 3 & 4 <i>Start Thursday 26th June – Thursday 3rd July</i>
10	30 June	D3: Finalise pattern, materials ordering	Mid-Year Assessments Level 3 & 4 <i>Start Thursday 26th June – Thursday 3rd July</i>
Term 2 break – Saturday 5 July – Sunday 20 July			
1	21 July	D3: Garment manufacture	
2	28 July	D3: Garment manufacture	
3	4 Aug	D3: Garment manufacture	
4	11 Aug	D3: Garment manufacture	
5	18 Aug	D3: Garment manufacture	
6	25 Aug	D3: Complete garment manufacture	
7	1 Sep	D3: Complete all journal tasks	
8	8 Sep	D3: Photo shoot & final reflection	
9	15 Sep	Term 4 negotiation/ideas	D3: journal & wearable art garment due Monday 15th September
10	22 Sep	Design term 4 challenge	
Term 3 break – Saturday 27 September – Sunday 12 October			
1	13 Oct	Term 4 challenge	
2	20 Oct	Term 4 challenge	
3	27 Oct	Term 4 challenge	
4	3 Nov	Term 4 challenge	<i>Mon 3 Nov – Public Holiday</i>
Exams begin (Monday 10th November) - Exams end (Thursday 20th November)			

ASSESSMENT

Criterion-based assessment helps students see how well they're meeting course outcomes at the end of their study. While there is continuous feedback to guide learning, final assessments focus on showing what students have achieved by the end. Ratings are given as 'A', 'B', or 'C', based on course standards. A 't' indicates partial achievement below a 'C', and a 'z' means no evidence provided.

Schools follow TASC's quality assurance to keep standards consistent. More details are on the [TASC website](#). Final awards are based on both internal and TASC-supervised external assessments.

Criteria

The assessment for *Design and Production* Level 2 will be based on the degree to which the learner can:

- 1. plan, organise and complete design and production projects
- 2. use a design process in response to a brief
- 3. use techniques and processes to create objects
- 4. select and safely use materials, tools and equipment to construct objects
- 5. refine design choices and appraise design solutions
- 6. identify factors affecting design decisions and practice

Award Requirements

The final award will be determined by the Office of Tasmanian Assessment, Standards and Certification from 6 ratings.

The minimum requirements for an award in *Design and Production* Level 2 are as follows:

EXCEPTIONAL ACHIEVEMENT (EA)

5 'A' ratings, 1 'B' rating

HIGH ACHIEVEMENT (HA)

2 'A' ratings, 3 'B' ratings, 1 'C' rating

COMMENDABLE ACHIEVEMENT (CA)

3 'B' ratings, 3 'C' ratings

SATISFACTORY ACHIEVEMENT (SA)

5 'C' ratings

PRELIMINARY ASSESSMENT (PA)

3 'C' ratings

A learner who otherwise achieves the ratings for a CA (Commendable Achievement) or SA (Satisfactory Achievement) award but who fails to show any evidence of achievement in one or more criteria ('z' notation) will be issued with a PA (Preliminary Achievement) award.